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## Assassin's creed odyssey tombs

Want to find the Ancient Stele's in AC Odyssey? This Assassin's Creed Odyssey Tomb Location Guide will tell you the location of all the special tombs we've discovered, each rewarding you with an additional Ability Point. There are many tombs hidden around the world of AC Odyssey but some are more special than others. Certain tombs contain Ancient Stele's, tablets of historic information that, if discovered, impart untold wisdom onto those that find it. Below is a list of all the locations of the different tombs we've discovered so far that feature Ancient Stele's and an Ability Point reward in AC Odyssey. That wraps up our Assassin's Creed Odyssey Tomb Location Guide. Check back soon for updates. Happy hunting! Assassin's Creed Odyssey Guides Posted October 1, 2018 by Blaine Smithin Assassin's Creed Odyssey Guides, Game Guides Assassin's Creed Odyssey Mount GuideWant new skins for Phobos in AC Odyssey? This Assassin's Creed Odyssey Mount Guide will tell you where to find the best horse skins so you can travel the world in true style Posted October 10, 2018 by Johnny Hurricanein Assassin's Creed Odyssey Guides, Game Guides Where To Find The Demigod Helmet In Assassin's Creed OdysseyWhen you beat the game in AC Odyssey will be rewarded with the Demigod set without the Helmet. Check out this guide to find out where to find the Demigod Helmet In Assassin's Creed Odyssey. It's Posted October 8, 2018 by Blaine Smithin Assassin's Creed Odyssey Guides, Game Guides How To Get The Fire Horse In Assassin's Creed OdysseyWant the legendary skin for your mount Phobos? This guide will tell you How To Get The Fire Horse In Assassin's Creed Odyssey so you can explore the iconic world of Ancient Greece in true style, atop Posted October 4, 2018 by Johnny Hurricanein Assassin's Creed Odyssey Guides, Game Guides How To Find The Minotaur In Assassin's Creed OdysseyThe legendary Minotaur is one of the optional bosses that await you in AC Odyssey. Use the guide to find out how to find the Minotaur in Assassin's Creed Odyssey. Only those with courage should dare Tags: Game Guides, PC Guides, PlayStation 4 Guides, Xbox One Guides Next Tombs Megaris Prev Ainigmata Ostraka Achaia Tombs are important locations in Assassin's Creed Odyssey, as they allow you to earn free skill points and consequently develop your character faster. The table below lists all available tombs in the game. Descriptions with walkthroughs of each individual tomb are available on separate pages of our guide. In AC Odyssey you can explore 22 tombs and that means you can earn 22 skill points. The tombs are much less developed than those of Assassin's Creed Origins. The pattern for completing each tomb is in most cases very similar. Find the entrance to the tomb.Demolish the weakened wall in the first room of the tomb.Examine the tomb and be aware of snakes and spiked traps.Find the Ancient Stele. After reading a stone table you always get 1 skill point.Optionally, explore other areas of the tomb as well. You can find one or more chests with a random, high quality loot.All Tombs in Assassin's Creed OdysseyThe first column of the table indicates the region in which the tomb is to be found (it will be "hidden" behind one of the question marks). The second column of the table presents the name of the tomb or tombs from the region. Each tomb is considered to have been completed (examined) after you find an ancient stele in it. Region Tombs Achaia Tomb of Eurypios Argolis Agamemnon's Tomb Pheidon's Tomb Arkadia Tomb of the Daughter of Atlas Waterfall of Styx Attika Tomb of Eteokles Boeotia Tomb of Orion Chios Stony Sepulchre Delos Tomb of Brizo Elis Destroyed House of Oinomaos Tomb of the First Champion Euboea Artemision Tomb Kos Tomb of Polyhotes Lakonia Tomb of the Forgotten Hero Lemnos Abandoned Tomb Lesbos Tomb of Orpheus Megaris Tomb of Alkathous Naxos Giant Heroes Burial Ground Paros Alkaios Tomb Phokis Tomb of the First Pythia Salamis Mycenean Tomb of Ajax Thasos Parmenon Tomb Next Tombs Megaris Prev Ainigmata Ostraka Achaia All Assassin's Creed Odyssey tombs and their puzzles solved and explained. Tombs in Assassin's Creed Odyssey serve as underground dungeons. They contain Ancient Steles which, when found, will gift you with an extra Ability Point. So if you're looking to gain or enhance a given skill outside of levelling up, this is where you want to focus your efforts. Here in this page, we'll break down all tomb locations in Assassin's Creed Odyssey as well as, the tomb solutions for how to solve the puzzles inside, and where you need to go to get through their labyrinthine layouts.We'll also let you know if here's an extra treasure to be found along the way, too.If you have a certain tomb in mind, below is a quick contents of all tombs on this page.Assassin's Creed Odyssey tomb locations and solutions listAssassin's Creed Odyssey tombs and Ancient Steles explainedAttika Peninsula Tombs (Megaris, Boetia, and Attika)Northern Greece Tombs (Phokis, Malis, Makedonia and Lokris):Tomb of the First Pythia location, solution and Ancient SteleForest Islands Tombs (Petrified Islands, Abantis Islands, Hephaestos Islands):Paradise Islands Tombs (Silver Islands, Pirate Island, Southern Sporades, Naxos Island, Paros Island):Peloponnese Tombs (Arkadia, Korinthia, Argolis, Lakonia, Messenia, Achaia, Elis): 13 things to know when starting Assassin's Creed Odyssey There are no Ancient Mechanisms like the ones you found in Assassin's Creed Origins, but just because there isn't a larger end game behind these tombs doesn't mean they're not worth completing. Other than levelling up your Hero to Level 50, tombs offer the only viable alternative to farming Ability Points for the Hunter, Warrior and Assassin skill paths. Always have a torch ready before you go into a tomb. Even if it's day outside, every tomb will be a pit of darkness when you enter. Simply hold 'Right' on the D-Pad to equip it. There are also black braziers scattered throughout each tomb - you can light these by simply standing close to them, and they'll help you a) light the way and b) show where you've explored already. : The 20 best Xbox One games you can play right now Most tombs are relatively linear, but some have multiple points of entry and maze-like layouts. So be sure to use this braziers to keep you on track. We've also listed the right directions to take for each one, so you should be fine as long as you follow our walkthrough for each one. Some tombs may have the occasional soldier outside, but the only danger you'll encounter inside are spike pads and snakes. These reptiles are designed to look like coils of rope, so be sure to dodge back and away if one coils in attack. Spike pads are pressure sensitive, but you'll have a few seconds to dodge away before they shoot upwards and damage your health. Each tomb also has lots of chests to loot (which are randomised with weapons/gear relative to the enemies that populate the region you're currently in - so there's no scaling whatsoever), as well as corpses, bags and pots to loot for drachmae and crafting/sellable items. There are no real puzzles to solve in these tombs, bar hidden gaps in the wall (usually blocked by smashable pots), breakable walls (depicted with lots of cracks/wooden planks) and wooden shelves that can be moved to reveal gaps or mantled to reach higher platforms. This tomb is located at the western edge of the Valley of King Lelex. Head inside the doorway and turn left when you enter the circular room. Now smash the wooden spikes blocking the doorway on the far side of the room, then equip your torch. Kill the snake at the end of the corridor, run through the doorway and keep going straight. Head down the stairs, then the next set, then turn left at the bottom. Keep going forwards and you'll reach the glittering tablet at the end of the corridor. This tomb is located in the Grand Mount Parnassos region of Phokis. It's located northeast of the Sanctuary of Delphi. The entrance is situated next to a statue surrounded by pilgrims. Head inside and you'll find a lit brazier, with two dead ends on either side. Follow the path to the other room and loot it for coins. Now head back to the brazier intersection. You'll see a gap in the wall blocked by some furniture. Head to the opposite dead-end and smash the pots to reveal a gap you can access. Kill the snake inside, turn left and follow the stairs down to a large room. Inside, to to your right, is a box with a box inside. The centre of this room is pressure sensitive and will impale you with spikes so watch out. There are also a couple of snakes in here. Smash the pots on the far side of the room to reveal another gap. Follow this into a room with a statue for a chest with some silver hoots. Head back to the spike room and exit through the doorway that's now to your right. Follow this path, watching out for snakes and grabbing coins. Turn left, then right and smash the hidden opening on the wall directly in front of you. Head through and kill the two snakes in the adjoining room before claiming the Ancient Stele. Head back out of the room, turn right out of the doorway you smashed then move the furniture that was blocking the original gap to exit the tomb. This tomb is located in the centre of the Isle of Salamis. There will be four soldiers outside at level 20 each, so deal with them first before going inside. Smash the planks in the second room to reveal a doorway. Pull out a torch, then kill the snake inside. Now turn right. Head down the stairs, turn left, then turn right. Note the spike floor pad to your right in front of a gap in the wall that's blocked by a wooden shelf on the other side. Turn left, head down the stairs and turn right. Now go down the next flight of stairs, turn right and head down the corridor. Turn left before the fallen pillar and enter the chamber. Inside is a chest, but there's lots of snakes too so be careful. Now head back and jump over the pillar. Now turn right and enter the next big room. Ignore the gap in the wall to your left, it's just full of spikes, snakes and no loot. Take the one on your right instead and loot the chest. Go back to the middle room and take the gap in the wall opposite where you first came in. Kill the snake, turn left, over the spike pad and rubble, over the pillar and up the stairs. Kill the snake, turn left and up the stairs. Turn right and the big spike pad, up the stairs, turn left and turn left again. In the room with the massive hole in the floor, jump down and loot the chest and pots before using the stele to complete the tomb. Move the wooden shelves and beware of the spike pad on the other side of the gap before you leave. This tomb has multiple points of entry, but most of them are dead ends. Instead, enter the tomb from the front where the two statues stand guard. Head past the stone table, destroy the wooden planks blocking your way, turn right, then turn right again. Beware of floor spikes and snakes. Turn right, head down the stairs, avoid the floor spikes at the bottom and enter the room with the statue. Destroy the pots. Smash the pots on the far side of the chamber with a snake and some coins. From the chamber with the statue now standing with its back to you), exit through the doorway to your left. Turn right, then left at the statue, then right again and through a doorway. In this wooden chamber, follow the path around to the right, open the chest, then pull the wooden shelves to the right. Now head back around to the other side, pull the shelves here back, then to the left in the gap you just made. Now exit through the hole you've revealed in the wall. Now turn right, then left at the statue, then through the doorway. In here are three snakes, a chest and the Ancient Stele. Move the wooden shelves to reveal a gap and a handy way out of the tomb. Located in the west of Argos, this tomb is carved into the side of a hill The snakes in this tomb are very deadly, so quick save often! Enter the main chamber, light a torch, then head through the doorway. Destroy the planks to reveal a new doorway. Beware of floor spikes. Slip under the gap to your left to open a chest with a weapon. Back in the corridor, the doorway on the other side is blocked by a wooden shelf. Turn left at the end of the corridor, then kill the three snakes. Now turn right. There are lots of pots atop pressure pads. Destroy a path through the fast lot, then the second, jumping back and using arrows to deal with the snakes that hatch from the second cluster of pots. At the end, turn right after the big floor spike pad. Loot the chest and the pots, then destroy the wooden planks to reveal a chamber with the stele inside. Move the two wooden shelves to return to the original corridor. Watch out for the big spike pad as you leave. This tomb is located in the Palace of Agamemnon region. It's almost in the centre and can be found southwest of Mycenae. Inside, light a torch, turn left in the first room and break the planks to reveal the doorway in the second. Go down the stairs and turn left. Straight on and down the stairs is a dead end (blocked by a wooden shelf). Grab the coins that are there. Head back up the stairs, turn right, move down the stairs and turn right. In this room, you'll need to move the smaller wooden shelves around the room with all the spike pads. Keep changing which direction you're pushing/pulling from so you don't get caught before the animation can be cancelled. When it's at the far end, use the shelf to climb over the wooden spike wall. Open the chest through the doorway, turn right and enter a room with a big hole in the floor. The stele is on the other side. There's some pots by a small gap in the wall. Smash them and slide through to find a chest and lots of coins. When you have the stele, move the shelves on the other side to return to the blocked corridor. Now exit the tomb. This tomb is located in Marble Bay on the island of Naxos. Enter the tomb, and smash the wooden planks in the second chamber to reveal a doorway. Inside, jump into the water and dive down. Grab the loot down below, then swim through the doorway. Open the chest at the end of this corridor, then head down the stairs. In the next room, swim up to the surface. Move the wooden shelf, run over the spike floor pad and enter the chamber with a chest and the stele. On the isle of Atoll Point (which is due west of Paros), you'll find the entrance to the Alkaios Tomb on the beach where a group of cultists are patrolling. Inside you'll go down some stairs and arrive in a chamber with a big bronze statue. Turn right, smash the pots and slide through the gap in the wall.Turn left and kill the snake, then turn left again. In the next room, open the chest and loot the pots. Slide through the gap on the far side, kill the snake then move the wooden shelf to reveal a doorway. Inside you'll find a chest, lots of pots to loot and the stele. Watch out for the spike pads in here. Leave the chamber, turn right, kill the snakes and smash the wooden planks to reveal a doorway. Turn left and you'll end up back in the first room with the bronze statue. Tomb completed! Looking for more help? Our main Assassin's Creed Odyssey guide and tips hub gives you an overview of our pages, while we also have all fifty-plus Ainigmata Ostraka puzzle locations and solutions, plus more on how to get the Assassin's Creed Odyssey best ending, a list of all Assassin's Creed Odyssey tomb solutions, the best weapons, armour, engravings, and legendary armour and weapons listed, the Kalydonian Boar strategy and location, Orichalcum locations and even help with Assassin's Creed Odyssey randomize options. Elsewhere we can help with how to earn money and Drachmae fast in Assassin's Creed Odyssey, how to earn XP and level up fast in Assassin's Creed Odyssey, and our picks for the best side quests in Assassin's Creed Odyssey. This tomb is located on the Silver Island of Delos. It's located to the north of the island, just north of the Kynthos Ruins camp. Enter the tomb, head right and break the planks to reveal a doorway in the next room. Turn left and go down the stairs. Now turn right at the small spike pad. Head down the stairs, kill the snake, turn left and enter a larger chamber with a snake. Head through the gap on the left-hand side of the room and kill the snake. Turn right and run over some spike pads before taking a left turn. In the room with the whole in the floor, drop down and kill the snake. To your right is a room with a wooden shelf. Inside is a snake. There's also a breakable wall, which will reveal the stele you're after. Exit the room via the door to the right of the one you entered to find the stele. Turn right, go up the stairs. Turn left, up the stairs then move the wooden shelf in this room to reveal a gap that leads back to the exit/entrance to the tomb. This tomb can be found on the Southern Sporades island of Kos, in its northern Pharmakia Bay region. You'll need to smash the wall at its entrance to reveal a doorway. Go down the two flights of stairs and enter the chamber with a statue of a dog in the middle. Go through the door, turn left and down the stairs. In the next room you'll find a chest, and a gap blocked by pots on the right-hand side (as you enter the room). Go through, kill the snake, smash the doorway. Turn right, kill the snake, run over the spike pad and into the next room. To your left you'll find the stele. There's a chest and plenty of pots to loot, just be careful as there are a lot of spike pads in this chamber. Head back the way you came to exit the tomb. This tomb is located to the very north of Artemesion Point in Euboea. Enter the first chamber, take the doorway on the left and smash the wooden planks to reveal another doorway. Equip your torch, turn right, head down the stairs and turn right again. Now turn left, fight the snakes and head down the stairs. In the room with the hole in the floor, take the southwestern doorway directly in front of you, turn right at the spike pads then down the stairs and into the water. Swim down the corridor, turn right then exit the water. Avoid the spike pads and snakes in this next room and move the wooden shelf on the other side. Turn right in this new corridor, go up the stairs, turn left then up more stairs. The stele and a chest are in the next room. Move the wooden shelves to the right of the stele and slip through the gap. Smash the wall to your right and return back towards the entrance of the tomb. This tomb can be found in Boeotia, in the north of Oropos Heights. Enter the tomb, smash the planks to reveal the doorway and you'll see another doorway blocked by a wooden shelf. Turn left, kill the snake, turn right, then turn left at the junction to find the stele and a chest. Head out of this room and straight through the other doorway into a room with a big spike pad on the floor and wooden partitions on all four corners. There are two chests in here, and lots of snakes. Now go through the door on the other side, turn left, up the stairs, turn right, over the pillars and into a chamber with a chest. Now move the wooden shelf to reach the exit. This tomb can be found on the island of Thasos in the Cape Marmaron region. It's located west of the City of the Champion. Head into the tomb, smash the wall planks to reveal a doorway and head down the corridor. Turn left, kill the snakes, smash the pots and reveal a gap in the wall. In this room, kill the snakes (there are quite a lot of them), then loot the pots, the chest and claim your reward from the Ancient Stele. Then move the wooden shelf to the right of the stele and slip through the gap to make your exit from the tomb. This tomb can be found in the southern region of Sky Fall Lakes, just south of an animal den. Head into the tomb and smash the wooden planks in the second chamber to reveal a doorway. Head down the corridor, slip through the gap in the wall and turn left in the next corridor. Now turn right at the end, head down the stairs and turn right. Pull the shelf in the gap out, then head back up the stairs, turn left and enter the room with a hole in the floor. Drop down, mind the floor spikes, head through the doorway and slip through the gap that's now been unblocked. Turn right, then left and enter the room with a chest, the Ancient Stele and lots of pots. Watch out for the snakes, too! Use the doorway to the left of the stele, move a wooden shelf and exit the tomb. The Tomb of Orpheus is found on the island of Lesbos, to the north of the Ancient Pearl region. Head inside and down the stairs to a room with a statue in the middle. Climb the statue and enter the doorway to your right. Now turn right, follow the corridor, then turn right again. Next, move the wooden shelves at the end of the corridor to exit through the doorway. In the next room, drop down through the hole in the floor. Immediately dodge away from the middle of the room as there is a snake and spike pits here. Deal with the snake, loot the chest, then kill the other snake before claiming the stele. Then head through the open doorway, smash the wooden planks, then move the wooden shelf to reach the starting room with the statue. This tomb is located of the west of Affluence Bay, just west of the Poseidon Temple. Head inside, smash the wooden planks in the second room and reveal a doorway. Head down the corridor, to your left there's a breakable wall with a few coins to loot inside. Run to the end of the corridor. Turn right, then move the three wooden shelves at the end of this corridor to reveal a doorway. Turn right, kill the snake and enter a new room. In here you'll find the stele, a chest and plenty of pots to loot. There are also lots of snakes and spikes, so tread carefully. Use the doorway to the right of the stele to exit the room. Move the wooden shelf and exit the tomb. The Tomb of Eurypylos can be found in the Mount Panachaikos, atop that very same mountain. Enter the tomb, kill the snake and smash the wooden planks to reveal a doorway. Head inside, go down the stairs, kill the snake, turn left and enter the room with a hole in the floor that's been boarded over. Go through the door on the other side of the room, turn left, go down the stairs and smash the wooden planks to reveal a doorway. Enter and head left. Turn left at the big spike pad and loot the chest to your left. Smash the pots to reveal a gap. Inside, move the wooden shelf on the other side of the room to reveal another gap. Go left, smash the pots and reveal - you guessed it - another gap in the wall. Enter this room and you'll find the Ancient Stele on the other side. Smash the pots and leave via a gap in the wall to the left of the stele. Head left to find a breakable wall hiding a chest. Head through the door at the opposite end to the gap you just came through, climb the wooden scaffolding and exit via the door. Turn left, go up the stairs and enter a room with a chest. Turn left, turn right and move the wooden shelf. Now exit the tomb. This tomb can be found in the top right-hand corner of the Forgotten Swamps you'll find the Tomb of the First Champion at the foot of a mountain. This one looks a little different than most of the other tombs as it's shaped like a wall, rather than a doorway. Drop down, slip through the gap in the wall and light your torch. Loot the chest in this first room, head into the second, kill the snake, smash the wooden planks on the wall and continue into the tomb. Move the wooden shelf in the room and use it to climb the wooden wall and reach the room above. Kill the snakes and head through the doorway. In this room, kill the snakes, loot the chest and slip through the gap in the wall. Smash the breakable wall in the next room, head down the stairs, turn right and enter the new room. Kill the snakes, then head through the gap to your right. Smash the breakable wall to your right and claim the stele and a chest. Leave this chamber, turn right, turn right again then move the shelf at the end of the corridor and slip through the gap. Now exit the tomb the way you came. Much like the Tomb of the First Champion, the Destroyed House of Oinomaos isn't presented like a normal tomb from the outside. Head to the ruined (yet populated) house situated northeast of the Sanctuary of Olympia. The entrance to the tomb is behind the house at the foot of the hill behind. Smash the wooden planks in the room with the golden horse statue, head down the stairs and enter the room at the end. Surprise! The stele is right here, along with a chest and some pots to loot. Watch out for the giant spike pad in the middle of the room, though. This tomb is located in Arkadia, specifically in the western side of Mount Psophis. Enter the tomb, smash the wooden planks in the second room, enter the corridor and slip through the gap at the end. Turn right, down the stairs and into the room below. You'll find the stele in the far left-hand corner of the chamber. Move the wooden shelves beside the stele to reveal a gap. Go through, down the stairs, then smash the breakable wall to your right. There's a chest inside. Now head back the way you came to exit the tomb. To find this tomb, head to the western side of Golden Fields. You'll locate this point of interest south of Elikia Peak. Head inside, light your torch and smash the wooden planks in the second room and reveal a doorway. Head down the stairs. Go right at the bottom, down the stairs, then left. Head down the corridor, kill the snakes, then turn left. The stele is at the end of this corridor. From the stele, head back. So turn right, follow the corridor until you see a wooden shelf to your right. Move it to reveal a gap. Turn left at the junction, follow the corridor, turn left, follow the next corridor and turn left again. Enter a room full of wooden walls. Turn left, turn right, turn left, turn right, then leave via the doorway. Turn left, go up the stairs, loot the chest, then move the wooden shelves to reveal a gap, and your exit. This tomb is to the northeast of the Helot Hills region. Once inside, equip your torch and smash the wooden planks in the second chamber to reveal a doorway. In the next room, which has a big spike pad in the middle, you'll find a chamber ahead blocked by a wooden shelf and some pots to your right. Smash the pots, slip through the gap and head down the stairs. Now turn right, then left and slip through the gap in the wall. Kill the two snakes, loot the chest and claim the Ancient Stele for your own. Leave via the gap you came through, turn right then head down the corridor, over the fallen pillar and turn left. Now slip through the gap in the wall to your right. Turn left, turn left again and enter a room where the roof has fallen in, creating a ramp. Loot the chest to your right (and mind the snakes) then ascend the fallen masonry. Move the wooden shelves, and exit the tomb. For more in this vein, we also have a big guide to Assassin's Creed Odyssey Ainigmata Ostraka locations and how to solve each puzzle, too!

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