lles esst eshat	
I'm not robot	reCAPTCHA

Continue

Lego harry potter years 5-7 wii burning bridges

```
Download Lets.play.lego.harry.potter.years.5.7.part.19 MP3 secara gratis di Ugtest Buddy. Detail Lego Harry Potter Years 5-7: Lvl 19 / The Thief's Downfall FREE PLAY (All Collectibles) - HTG MP3 dapat kamu nikmati dengan cara klik link download dibawah dengan mudah tanpa adanya iklan yang mengganggu.. HappyThumbsGaming 19.91 MB
Download Fast Download Level 19 / The Thief's Downfall FREE PLAY in Lego Harry Potter Years 5-7. The Thief's Downfall Free Play offers 4 Hogwarts House Crest Pieces, 1... LizAndErikSeries 4.17 MB Download Fast Download Twitter - twitter.com/LizErikSeries Full Game Story Mode Longplay Let's Play LEGO Harry Potter: Years 5-7! Audio is
removed from cutscenes because... packattack04082 30.58 MB Download Fast Download Fast
Years 5-7! It will also be the first game I explore in my new gaming playlist, RoPG's... Fiber Spider Games 38.22 MB Download Fast Download F
 World of Longplays use SaveStates! Blitzwinger 36.42 MB Download Fast Download Fast Download Thank you for Watching, hope you enjoyed! Also, if you guys can please consider leaving a like below by hitting the thumbs up icon 🗑 Blitzwinger... HappyThumbsGaming 20.21 MB Download Fast Download (HTG) Brian walks you through Level 22 / Fiendfyre Frenzy
STORY for Lego Harry Potter Years 5-7. Based on your requests, we are FINALLY getting to... TTarantox 38.27 MB Download Fast Dow
Download (HTG) Brian walks you through Level 21 / Burning Bridges STORY for Lego Harry Potter Years 5-7. Based on your requests, we are FINALLY getting to... WikiGameGuides 10.21 MB Download Fast Do
Download Fast Download Complete Longplay of Year 5 in Lego Harry Potter Years 5-7 SMASH that Like Button, Comment & Subscribe for the next part! ... Gaming DJ 9.54 MB Download Fast Download Fast Download Lego Harry Potter Years 5-7 Gameplays on OnePlus 7 [Snapdragon 855 & 6gb RAM] Android 10 Oxygen OS 10.3.4
using... Wizarding World 5.2 MB Download Fast Download Fas
first game I explore in my new gaming playlist, RoPG's... Download the Latest Mp3 Songs 2021, the Best Warehouse for Free. Free Song Download Sites, Mp3 song repository, the best western songs. all videos and songs that are here are from the source Youtube.com © 2021 All Rights Reserved VEGO HARRY POTTER YEARS 5-7 WALKTHROUGH
1. Spell List 1. Story Level 1. Year Five 1. Dark Times 2. Dumbledore's Army 3. Focus! 4. Kreacher Discomforts 5. A Giant Virtuoso 6. A Veiled Threat 2. Year Six 1. Out of Retirement 2. Just Desserts 3. A Not So Merry Christmas 4. Love Hurts 5. Felix FElicis 6. The Horcrux and the Hand 3. Year Seven 1 1. The Seven Harrys 2. Magic is Might 3. In
 objects LS - Lumos: a spell to create light EP - Expecto Patronum: a spell to defeat dementors RED - Reducto: a spell to blow things up IC - Invisibility Cloak: item used by Harry to become invisible DIF - Diffindo: a spell to create objects using red items FOC - Focus AGUA - Aguamenti: a spell to create water DELUM - Deluminator: captures light BAG
 \hat{a} use pink baseplate SPECS \hat{a} use spectrespecs Abbreviations DW - Dark Wizard: used to move red/black objects SIP - Student in Peril G. - Gryffindor S. - Slytherin H. - Hufflepuff R. - Ravenclaw Zap = attack object Note: In order to successfully complete the game you will need: All spells and abilities are unlocked after Y7.1L1 Strength: Dudley
  Ravenclaw: Luna Lovegood Fix: Arthur Weasley Dark Wizard: Bellatrix Lestrange Key access: Mrs. Cole There are areas with black objects that can only be used by dark wizards. To navigate through Hogwarts during story levels, follow in a clockwise
 motion: purple, (green), red, blue, (yellow), orange WALKTHROUGH ----------- YEAR FIVE Y5L1 - Dark Times (TW 120,000) Story: Harry (Blue T-Shirt), Dudley (Grey Top), Kingsley Shacklebolt, Mad-Eye Moody, Arthur (Suit) A1: use WL to move bushes in front of gate. Use Dudley to pull open gate. Destroy car, build bridge and open gate. Knock blocks
off platform and build stairs. Dudley (Grey Top): use WL on merry-go-round, use Dudley to pull up CREST 2: dig up Weasley box and use to climb sticky wall STUDENT IN PERIL: use DW on grate in ravine CREST 3: use DIF to build tractor. Drive tractor over 5 patches of grass A2: follow studs CREST 1: hit 5 buoys A3: on the left side, use WL to move
purple objects onto the saw by the tree to free 1st person. Use WL to build gardenerât staff is on the ground by the right side of the fountain. Exit
through gate behind fountain and use staff. CREST 4: fix yellow sweeper and sweep up 5 spots Elphias Doge: fill can by bench on left side A4: fix blue object by dark fireplace and use WL to activate floo network Use WL to turn valve on fountain and build a paper airplane. Send airplane in window to open gate. A5: fix blue elevator in rear. Use WL to
rescue toad and give toad to wizard. Use WL to build object and place object in elevator and use to exit. Arthur (Suit): use DW on elevator Wheezes Mundungus Fletcher: zap table on left side Weasleyâ\in Wizard Wheezes STUDENT IN
 PERIL: trapped in cobweb on ladder Madame Malkin's STUDENT IN PERIL: right curtain on upper level GOLD BRICK: left curtain on upper level BRICK: move cups to counter on left side in Hestia Jones: zap red stools on left side and jump up Mrs. Figg:
2nd floor. Exit through right door. Take the 2nd door on the left. On the left side of movie room London Road GOLD BRICK: use WL to empty trash into garbage truck on right side Use WL to open subway gate. London Train Station STUDENT IN PERIL: hanging from clock Waitress
(Treats): destroy newsstand Muggle Orphan: zap yellow object near newsstand Use WL on blue booth beyond conductor to get ticket. Hogsmeade Train Station Guard: Use WL to fix lamps on train platform Put wheels on wagon. Zap flowers to left of wagon for 1st wheel. Use WL to move
 bushes to right of wagon and use WL to get 2nd wheel. Ride Griffyndor Common Room Hermione (Ball Gown): zap bookshelf in and use WL to build stairs Harry (Pajamas): use WL to build stairs Harry (Pajamas): zap painting by exit to Dorm Corridor Give flowers in pot next to fireplace to student. Use WL to move tapestry Dorm Corridor Ron
(blue pajamas): open puzzle cabinet GOLD BRICK: use WL on armor on right side of staircase Susan Bones: use WL on sword on left side of lobby GOLD BRICK: use WL on 6 torches in lobby Main Classroom Entrance (MCE)
Hermione (Cardigan): play chess game on upper right level Dark Arts Classroom, hidden behind stairs Potion: cauldron in chest next to SIP. 1st ingredient get shovel and give to student next to SIP, 2nd ingredient use WL to clean off cobweb, 3rd ingredient
zap black object next to cage on right side and zap target Use potion to open cabinet on right side of cauldron and build airplane. GOLD BRICK gained Pet/cloak unlocked LS unlocked Use pet to get the key and open door. Use LS to exit. Grounds
STUDENT IN PERIL: use LS on plant near Hagrid's hut GOLD BRICK: use strength potion to pull handle in Hagrid's garden Use LS to exit to Hagrid's garden Use LS to exit 
open tree and build fishing pole, use fishing pole to get fish for thestral. Jump across river, zap plant twice and use WL to gain access to bridge. Use WL on tree in rear to slap bird and get fish for thestral. Thestrals unlocked GOLD BRICK unlocked Y5L2 - Dumbledore's Army (TW 47,000) Story: Harry (winter), Ron (Winter Clothes), Hermione (Scarf) A1: dig up 1st person, his wand is right next to him. Use WL to open gate. Zap trash can on far right
and give blue mug from nearby table for 2nd person. Break open lock in rear and smash everything to get shovel for 3rd person. Use WL on broom to sweep up street for 3rd ingredient. Use potion to break wagons to get flowers for 4th person. Use WL to build pet tunnel and
send pet through. Dig up part and zap bird, then build sign to open door. Neville (Winter): use SPECS to build snowman CREST 1: break lock and apparate. Use gun to attack six targets. CREST 2: use DW to control person in shop Hermione (Scarf): dig up sticky wall next to exit. Use Weasley box to climb wall A2: zap red and white table to get puppet
for 1st person. Zap kegs on left side and build picture to get feather for 2nd person. Open puzzle cabinet and feed apple to boarât shead. Defeat dementor to get bone for 3rd person. A3: zap lock in A2 CREST 3: use pet tunnel to knock jars off of shelf. Pull handle and use SPECS to build tank. Connect hose to tank and pump water. Build valve and
turn dials to match picture on wall CREST 4: use Weasley box Cho (Winter): ride in wheelchair STUDENT IN PERIL: use DW on keg Get camera from nearby bench to get key. Great Hall Entrance (GHE) Dean Thomas: behind statue on right rear side Great Hall GOLD BRICK: use WL 3 turkey platters in Great Hall The Bloody Baron: zap Slytherin
tapestry in left rear Fat Friar: zap fruit basket next to fireplace on right side Penelope Clearwater: open puzzle cabinet and zap 3 candles Requirement Corridor: Luna (Yellow Dress): use WL on armor near entrance Vincent Crabbe: zap armor on right side 9 times Dirk Cresswell: puzzle cabinet in right side STUDENT IN PERIL: in cobweb on left side
 Blaise (Black shirt): zap 4 braziers in Cormac McLaggen: use WL on 4 chandeliers Match spell colors to defeat opponents. Dueling unlocked GOLD BRICK received Y5L3 - Focus! (TW 35,000) Story: Harry (Blue T-Shirt), Professor Snape A1: use Snape to zap cloud. Destroy merry-go-round and build bulldozer. Dig up cake in sandbox and give to
person. Dudley's Gang Member: Jump on trampoline CREST 1: dig up near seesaw A2: open up cabinet on left side and use broom to brush off cobweb on right side picture. FOCUS on person. Zap 4 target dummies. Zap 5th
 dummy to get wand and give to person. CREST 3: zap 6 metal objects STUDENT IN PERIL: douse flames in fireplace A4: zap 2nd plaque on the left and crate to build net. Use net to capture airplane. FOCUS on person at end of platform Snape
(Underwear): use Weasley box, use WL on sticky wall and then climb wall CREST 4: use DW to stack luggage on cart Use LS to enter Charms Corridor Ron (Red Sweater): use WL on armor Charms Classroom Right GOLD BRICK: use DIFFINDO on flower on right side Use DIF to build flower. Zap red objects near flower and use WL
to build ship. Use WL to build vacuum. Use DIF to build stairs. Use WL to build pet tunnel and use pet. Use DIF on upper level to make fish. GOLD BRICK: use DIF on upper level to make fish. GOLD BRICK: use DIF on upper level to make fish. GOLD BRICK: use DIF on upper level to make fish. GOLD BRICK unlocked Use
DIF in Lobby Hallway Small Courtyard RED BRICK: Collect Ghost Studs use DIF on tree in Small Courtyard Train Station Path Luna Lovegood: dig up ladder and build stairs STUDENT IN PERIL: use LS to open chest next to gate Use DIF on red wall to Train Station to build train Y5L4 - Kreacher Discomforts (TW 60,000) Story: Harry (Blue Jacket),
Hermione (Cream Jacket), Ron (Striped Shirt) A1: use WL on door knocker on left side. Use WL to build stove. Move cake to get object to open door. Zap armor in front of stairs. Arthur Weasley: zap 5 wreaths A6: use orange handle in A1 CREST 3: zap cabinet next to bed, use apparate panel. Break crate and open chest A2: use WL on glass jars to go
up stairs A7: zap locked door in A2 CREST 4: Use DW on locked cabinet in A2 to get ladle. Use DIF to gain access to parsel cabinet to get door knob.
 Kreacher: use DW on object next to curtain A2: open door with knob. A4: use WL on clock to get 1st piece. Open parsel cabinet to get 2nd piece onto wall. CREST 1: 3 shields: 1 in A2, 1 in A3, 1 in A4 Sirius Black: fill tank with water A5:
 knock vase off of table in A4, dig up piece, stand in front of painting and use RED on trap door CREST 2: Use DIF and use WL to unlock chest behind red wall STUDENT IN PERIL: use RED on metal door and zap spider Use LS on plant on right side and use WL to get dementor. Zap object next to window behind 1st dementor and build jack-in-the-box
 Turn handle for 2nd dementor. Use WL to move ball through pet tunnel. Use pet to get key. Use WL on key to get 3rd dementor. Open puzzle cabinet and build bellows. Jump on bellows to blow up 4th dementor. Sth dementor is in front of fireplace. Patronus Charm unlocked GOLD BRICK unlocked Zap bird holding flower and zap flower to the right.
Dig up water can and use WL to build accordion and play. Grawp befriended. GOLD BRICK unlocked Zap chest near entrance. Use WL to build accordion and play. Grawp befriended. GOLD BRICK unlocked Zap chest near
Potions classroom and give ladle to Snape. Use WL on sword and move crests onto wall. Use shears to cut off tree limb. Match spells with opponent. FOCUS unlocked GOLD BRICK: use FOC on person on left side. Broom in object in
left front area Open Weasley box and build hammer to break down gate. Move plants in center to reveal cauldron. The 1st ingredient. Zap armorâ\in shield to get 3rd ingredient. Use potion to pull orange handle. Open Weasley box. Use sticky trainers to climb rear
right wall. Use WL on boards to access Weasley box. Use rocket to open gate. Use WL to raise sticky wall and climb. Open Weasley box and use WL to raise sticky wall and climb Zap cabinets on right side, build lamp and place on wall. Pull lamps down. Zap
picture on back wall and place item on table. Zap cabinets on left side, build objects and place on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Zap cabinets on left side and place item on table. Z
 (TW 100,000) Characters: Harry (Grey Jacket), Hermione (Jumper), Ron (Red Sweater) A1: zap plates on back wall. Use WL to build plate on wall and rotate plate. Use floo powder. Professor Umbridge: use DW on clock and zap clock CREST 1: use key access
A2: use WL on plants on back wall. Use WL to build elevator to upper level. Use WL on object on upper level. Use WL on back plants to uncover dig spots. Dig up 2 items. Ride fan to upper level. Zap mushrooms to build shears. Use shears to cut through plants. STUDENT IN PERIL: use Weasley box CREST 2:
use BAG and ride spider CREST 3: use RED on locked chest Emmaline Vance: water plants next to Weasley box and destroy flower
Neville Longbottom: pull handle next to Grawp Y5L6 - A Veiled Threat (TW 35,000) Story: Harry (Grey Jacket), Hermione (Jumper), Ron (Red Sweater), A1: use WL on globes by entrance for 1st ingredient. Ride up cart for 2nd ingredient
smash 5 globes, 2 in 1st part, 3 in 2nd part Hermione (Jumper): fill tank on right side, use WL to shake tank Lucius (Death Eater): build globe and use WL to shake A3: Use WL on boulder in back left to free 1st person. Zap red object and use WL to shake A3: Use WL on chair to free 4th person on
right side. Dig up plant and free 5th person on back right side. Match spells with opponent. STUDENT IN PERIL: dig up on right side CREST 3: use DW on 5 objects A4: defeat Voldemort. Build sprinkler to remove 2nd heart. Use WL on water ball in fountain for 3rd and 4th hearts. Attack Voldemort for 5th heart. Build object and throw at Voldemort 3
 times to defeat him. Fudge (Wizengamot): on right side of fountain CREST 4: douse 10 flames created by flame dragon YEAR SIX Diagon Alley Gregorovich: use LS on plants near entrance to Knockturn Alley WWW Fred Weasley: rocket crate to left of stairs George Weasley: rocket crate on left side Fred (Pajamas): zap box next to stairs in WWW
Knockturn Alley Use DIF on red lock near beginning of Diagon Alley S. Twin #2: cage on left side of Siruis (Azkaban): next to Borgin and Burke's GOLD BRICK: use WL on eyestalks Y6L1 - Out of Retirement (TW 81,000) Story: Harry (Black Coat), Dumbledore (Cursed), Hermione (Brown Coat), Ron
(Striped Shirt) A1: use LS on plants near garden gate and build apparition point. Apparate. Use WL to open lock. Zap lawn mower to break down garden gate to get 1st ingredient. Zap flowers near house door to get 2nd ingredient. Zap statue on right side
of door and build birdbath to get 3rd ingredient. Use potion to open door. CREST 1: use DW to get SPECS. Use shears to trim bushes next to gate Milkman: dig up baseplate. Use BAG to get flower pot. zap flower pot. zap flower SPECS to build shears. Use shears to trim bushes next to gate Milkman: dig up baseplate. Use BAG to get flower pot. zap flowe
spots A2: use WL to move piano and place handle on door. Open door. Use RED to destroy silver items in rear. Build table to get 1st picture. Zap fireplace on right side and use broom to sweep to get 3rd picture. A4: use DW on door on left side of A2 Dumbledore
 (Cursed): zap tub and shelf above tub. Zap bubbles and build toilet tank. Place tank on toilet and flush CREST 3: Fill tank with water A3: Zap items circling wizard on stairs. Zap target to open tent. Go through black and yellow tent. Use Weasley box. Move object to foreground and use WL to move glass case on to wizard. STUDENT IN PERIL: use DW
on 2nd level to gain access Weasley box. Use Weasley box and climb sticky wall on right side of 3rd level and use DIF on left side of 3rd level to build rubber ball. Ride ball along wall London Train Station RED BRICK: Score x4, use DIF on red
object on back of train platform Dudley (Shirt): up pet tunnel GOLD BRICK: up pet tunnel Hogsmeade Station Get spectrespecs out of mailbox and build armor with hammer to smash barrier. Spectrespecs unlocked GOLD BRICK: use WL on clock Station Path Get SPECS out of box and build clock. Use WL on clock to open gate
James Potter (Young): use potion to pull orange handle MCE Get SPECS and use WL to build item next to Potions Potions Potions Potions Use WL to build stem next to Potions Classroom. Place statues on platform to open door to Potions Potions Potions Potions Potions Use WL to build SPECS box on left side. Get SPECS and build cabinet on right side. Zap cabinet and use WL put wood in stove to get 3rd ingredient. Draught of Living Death unlocked GOLD BRICK: in alcove on left side Charity Burbage: free 4 frogs in Potions Classroom Moving Staircase Use
SPECS to build staircase. Use DIF to build bell. Zap bell to summon stairs. Open Weasley box and use rocket to build stairs up. STUDENT IN PERIL: use DIF on chest GOLD BRICK: behind red wall on 2nd landing Ernie Prang: open puzzle cabinet on landing above Dumbledore's
Office Use Mrs. Cole to open gate. Use key to raise elevator. Place valve and turn key to open door. Slughorn vial unlocked GOLD BRICK unlocked FOC on person next to gate on Path to Train Station. Zap nearby
rocks to find ladle. Give to person and open lock. Path to Hogsmeade Fred (Winter): zap tree on path to Hogsmeade George (Winter): zap tree on path to Hogsmeade Marietta Edgecombe: jump on top of safe on right side Parvati Patil: zap wagon
on left side of tavern RED BRICK: Score x2, use specs to build snowman near exit on left side Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Hermione (Scarf), Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,000) Story: Harry (Winter): zap 7 icicles on tavern in Hogsmeade Y6L2 - Just Desserts (TW 65,00
and give to Slughorn. CREST 1: Use WL on object on bar to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd mug. Zap brown wall in right rear to get 2rd 
get broom to clean chimney A2: Zap cart near painting and build sink. Use WL to brush of table and remove dishes. Use WL to remove lampshade from student. Replace pumpkin on plant. Lift pot off of table. Place knobs on curtain in back. Turn knobs.
 Harry (Christmas): Use BAG in A5 to get anvil. Place anvil. Place anvil on curtain and build SPECS case. Use SPECS to build painting. Use WL to turn painting around and stand in front of painting. A5: use DW on door on right side of A3 CREST 4: use WL on 5 lamps STUDENT IN PERIL: use puzzle cabinet to build gargoyle Charms Classroom Left Use
AGUAMENTI to fill container by puzzle cabinet and douse flames in front of cabinet to get clam and use clam to close container with stairs. Fill container with stairs. Fill container with stairs. Fill container with stairs. Fill container with stairs.
GOLD BRICK unlocked STUDENT IN PERIL: douse flames near stairs GOLD BRICK: on right side of room Lavender Brown: zap wizard statue 3 times Y6L3 - A Not So Merry Christmas (TW 60,000) Story: Harry (Blue Checked Shirt), Arthur (Cardigan), Remus Lupin, Tonks (Pink Coat), Molly Weasley A1: use RED to open lock in back right. Zap cobweb
shed and get SPECS. Build fire engine. Fill with water and put out fire engine. Fut wheel on fire engine. Build showerhead to put out fire engine. Fut wheel on fire engine. Fill with water and put out fill water an
shed. Turn handle. CREST 3: dig up pet tunnel and use WL to repair. Use tunnel to get ball. Use WL to put ball into basketball hoop Bill Weasley (Wedding): use DELUM to move plants covering boat and move
boat. Tonks (Pink Coat): dig up stump on far right CREST 4: dig up SPECS on right. Use SPECS to build pump. Use apparate panel and use LS on vines. Use key access. A4: Zap enemies. Use WL to throw objects back at Bellatrix and zap after each throw. Use Lupin as a werewolf to attack Fenrir. Zap 5 metal objects in Charms Classroom Right
Black: douse flame in left brazier next to Dumbledore's office Dedalus Diggle: use AGUA to extend stairs up. Jump on cobwebs at top Landing Great Hall Entrance Ron (Green Shirt): use Weasley Box and climb sticky wall. Use RED on chest Requirement Corridor Y6L4
Love Hurts (TW 35,000) Story: (Harry (Red Jacket), Slughorn (Pajamas), Ginny (Light Grey Hoodie) A1: Fill container on table behind sofa. Place sheet music on piano and play piano to get 1st ingredient. Turn knobs on fireplace above
tunnel to tilt pipe. Fill pipe with water. Move pipe to fill tank. Build dynamite and put in far right stall. Pull chain. Duel Draco. CREST 2: pull handle on sink and ride water up STUDENT IN PERIL: use DW on cart next to pet tunnel. Use DELUM to move light to lamp over sinks on left side A3: Open
 locked cabinet to get 1st ingredient. Zap red wall to build stairs to get 2nd ingredient. Use pet tunnel to get 3rd ingredient. Use box to move barrier. Use Weasley box and use RED on metal statue. Build player to move barrier. Use DIF to
build anvil. Move anvil to curtain and fill bowl on left side of curtain with water. CREST 3: use DW on harp to put wizard in painting asleep CREST 4: 3 display cases. Fix 1st. Build 2nd. Clean 3rd. Lobby Corridor Rita Skeeter: water 4 plants in grassy area and then zap them Water plant on left side of Large Courtyard. Herbology corridor Cornelius
Fudge: water plant on left side of Herbology door and zap flower STUDENT IN PERIL: left side of Herbology door Y6L5 - Felix Felicis (TW 45,000) Story: Harry (Grey Jacket), Professor Slughorn, Fang A1: Fill container with water and zap plant twice. Use LS to
open gate and use WL to spray plants blocking door. Break open cage in left room and zap plant twice. Destroy box CREST 1: use WL on 5 yellow flowers Professor Sprout: use RED on metal object in left room. Use SPECS to build box. Destroy box CREST 2: use key access in left room A2: Use LS to move plants off machine and
build machine. Zap metal rocks to reach upper level. Zap mole to get cauldron and unlock Fang. Use DIF to build cart to get 1st ingredient. The 2nd ingredient is just behind the cauldron. Build part. Use WL to move bushes to right of spider and dig. Place two parts on machine and
jump on machine. Fang: zap mole Hagrid: use DW to move rocks off of baseplate. Use BAG to get box and zap box CREST 3: use DW to move rocks off of dig spot. Dig up and build scarecrow CREST 4: use DW on 3 cobwebs STUDENT IN PERIL: use DW to move rocks off of dig spot. Dig up and build scarecrow CREST 3: use DW to move rocks off of dig spot. Dig up and build scarecrow CREST 4: use DW on 3 cobwebs STUDENT IN PERIL: use DW on 3 cobwebs STUDENT IN PE
pile Professor Grubbly-Plank: water plants on right standing rock Y6L6 - The Horcrux and the Hand (TW 35,000) Story: Dumbledore (Cursed), Harry (Red Jacket) A1: Apparate across the rocks and pull chain. Use DIF to build torch and use torch to scare bug to the right. Climb up and use LS to uncover parsel cabinet. Use cabinet to lift bridge. Build
crest on wall. Professor Dumbledore: use DW on object on right side of cave CREST 2: use BAG A2: Use WL to build bridge. Lift bushes to get parsel cabinet. Use cabinet to get broom. Use broom to sweep floor. Jump on panels to raise boat. CREST 1: use WL on 5 objects CREST 3: pull handle on snake statue A3: Step on panels to lower right rock
barrier. Place item and step on panels to lower left rock barrier. Use RED on horde while Dumbledore drinks. Tom Riddle (Orphanage): use DW on 3 rocks A4: Use AGUA to douse flames on right side and douse flames. Duel. STUDENT IN PERIL: defeat death eater in right corner
next to Hagrid's garden CREST 4: use DELUM to move light to lamp next to vine. Use WL to remove trash can lid Hagrid (Wedding): pull handle next to dueling circle YEAR SEVEN 1 WWW George (Pajamas): 3 metal objects Borgin and Burke's Narcissa Malfoy: fill tank and destroy Y7.1L1 - The Seven Harrys (TW 97,000) Story: Harry (Dark Blue
Jacket), Arthur Weasley, Mad-Eye Moody, Hagrid (Goggles), Hermione (Red Dress), Hermione (Red Dress), Harry (Waistcoat), Hermione (Red Dress), Harry (Waistcoat), Hermione (Red Dress), Harry (Waistcoat), 
 pictures on wall, 2 in A1, 1 in A2 STUDENT IN PERIL: use LS on shed CREST 2: use LS on shed and use WL to build wheelchair over hose to get motorcycle part. Use WL on tree on left side to get motorcycle part. Mad-Eye Moody: dig up key
next to car. Use key to turn on light. Use DELUM to move light from right to left lamp. Use DELUMINATOR to capture light at back left of room. Transfer light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light at back left of room. Transfer light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light at back left of room. Transfer light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light at back left of room. Transfer light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light at back left of room. Transfer light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light at back left of room. Transfer light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light at back left of room. Transfer light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A4: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A5: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A5: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A5: Follow stud trail. A5: Use DELUMINATOR to capture light next to other gnomes. A5: Follow stud trail. A5: Follow stud trail. A5: Follow stud trail. A5: Follow stud t
to lamp in front of fireplace. Use BAG to open door. A6: Zap object next to yellow balloon the right. Douse fire on baseplate and use fire on baseplate and use fire on baseplate and use to douse fire on the right. Douse fire on baseplate and use fire o
CREST 3: build and zap 3 dove cotes Ron (Wedding): use DW on gift and build apparate panel. Apparate and use SPECS to build cello. Hermione (Red Dress): pull handle on keg Apparition unlocked London Road Mary Cattermole: use AGUA on picture to left of yellow brick in front of
 phone booth Rufus Scrimager: use DELUM to transfer light in front of store on right side Diner Use WL to create barrier to hide behind. Use WL to throw objects back and attack after throwing. Petunia Dursley: use chalk on chalkboard on left side Petunia (Green Coat): use WL on clocks on right side STUDENT IN PERIL: Use WL on sink in diner
kitchen Vernon Dursley: clean dishes and put them away in diner kitchen and put on table Y7.1L2 - Magic is Might (TW 50,000) Story: Harry (ALbert Runcorn), Ron (Reg Cattermole), Harry (Ministry), Hermione
(Ministry), Mary Cattermole, A1: Zap metal pulls on curtain on right side. Use DIF to build decoy. Wind up decoy. Wind up decoy. Wind up decoy. Transfer light to lamp next to statue by door. Build violin and play to get past door. Ron (Reg Cattermole): turn on 3 lamps CREST: pull handle on left side and zap 5 ducks Harry (Albert Runcorn): use puzzle cabinet on left side A2: Use
WL on crossed swords on wall and zap desk to get keys. Turn keys in lock. CREST 3: use key access A3: Fill water can and build elevator. Hermione (Mafalda): use DW on elevator door STUDENT IN PERIL: use DW on elevator door CREST 4: use DW
on chest and scroll A5: use WL to throw objects back at Umbridge. Duel. A6: Follow stud trail. CREST 1: behind gold statue on left Tent Xenophilius (Wedding): use puzzle cabinet in winter tent Forest Use BAG to move rock barrier. Build apparate panel and use. STUDENT IN PERIL: water plant on left side near owl Fleur Delacour: zap plant that held
SIP RED BRICK: Christmas, pull mushroom out of ground and ride over 5 mushrooms Hermione (Ministry): Zap rock to right of tent Percy Weasley: zap 3 frogs into pond in Forest Reg Cattermole: water plants next to DW item in Forest and destroy plant Y7.1L3 - In Grave Danger (TW 36,000) Story: Harry (Godric's Hollow), Hermione (Grey Coat) A1:
use WL to move snow off of left front grave. Use BAG and use hair dryer to move snow off of right front grave. Use BAG and use hair dryer to move grave marker into place and build salt dispenser. Pour salt on middle front grave. CREST 1: use WL on 5 flower
bouquets STUDENT IN PERIL: use DW on grate on right side CREST 2: use WL to move Weasley box and use box to open left gate. Zap statue on left and jump up CREST 3: use WL to move Weasley box and use box to open left gate.
Weasley box and use box to open left gate. Use dig spot and use SPECS to build statue A2: Zap lock off of cabinet. Use BAG to get watering can. Fill can and douse fire. Build set of teeth and use teeth to devour books in front of stairs. A4: use DW on door in rear passage in A2 CREST 4: use WL to throw garbage away and put lid on can Bathilda
(Snake): use WL to run item through press A3: Use WL to throw objects at snake. Build baseplate and use hammer on snake. Harry (Godric's Hollow): zap 4 spiders, 2 in A2, 1 in A4, 1 in A3 Use BAG outside of tent to get dragon to melt snowman. Ron (Winter Clothes): use WL on 3 trees in winter forest Y7.1L4 - Sword and Locket (TW 35,000) Story
Harry (Locket), Ron (Underwear) A1: Zap object on right side. Use WL to move plants. Use WL to move plants. Use WL to move barrier floor. Use WL to move barrier floor.
on chest on left side A2: Use DIF to build torch. Use to move plants. Use WL to move plants. Use WL to move plants. Use Ron to attack boss. Ron (Underwear):
use WL on snowman on right side by red wall CREST 2: pull Weasley box out of ice and use box to free crest CREST 4: use BAG to get jump mushroom and jump up Hermione (Grey Coat): use BAG to get jump mushroom and jump up and use DW Tent
STUDENT IN PERIL: use DELUM to free from back of tent Forest Use BAG to knockdown tree and build apparate panel. Xenophilius Lovegood: Use BAG to knockdown tree Y7.1L5 - Lovegood's Lunacy (TW 35,000) Story: Hermione (Dark Coat), Ron (Jacket), Harry (Dark Blue Jacket) A1: Fill up container on right side. Use WL to free balloon and
balloon next to door. Use LS to uncover dig spots. Dig up ice cream and use WL to free balloon in front of sticky wall. Build door knocker and place on door and use. STUDENT IN PERIL: use LS to free at the end of the road CREST 1: pull up 5 carrots from garden CREST 2: zap 5 crows Xenophilius (Luna): Dig up ice cream and zap plants in front of
sticky wall. Dig up dynamite and use DW on. Use Weasley box to climb sticky wall. Use DW to get SPECS and build rabbit. A2: Zap red object on left side and build drumest then destroy it Skeleton: use DW on object and paint circle CREST 4: fix machine on left bench
and clean up 5 spots A3: zap gold chest. Jump on leaf elevator to knock objects off of tree. Build mushroom and jump to upper level. Use resurrection stone to move ghost girl to pull lever to raise bridge. Use Brother 1 to destroy gold log. Use
Wand on gold crate and pull up bucket from well. Build weight to break through floor. Zap gold trash cans and build stairs. A4: Use DIF to build feather duster. Dust cobweb on right side and use SPECS to build dragon head
to get 3rd ingredient. Use potion to break down rear wall. Use pet tunnel to build chain. Pull chain to lower stairs. A5: Use BAG to get wrecking ball. Use wrecking ball to knock down barrier Y7.1L6 - Dobby!
and build fly to get 3rd ingredient. Use parsel cabinet to build mirror. Ollivander: use DELUM to clear plants from chest in foreground STUDENT IN PERIL: use RED on metal object near pet tunnel CREST 2: zap 3 skeletons CREST 3: use DIF to build cleaner and clean up 5 puddles Wormtail: black chest in left front A2: Duel. Use WL to thrown object
at Bellatrix. CREST 1: use WL on plates on table 3 times CREST 4: use DW on object Dobby: Use DW on fireplace YEAR SEVEN 2 Y7.2L1 - The Thief's Downfall (TW 110,000) Story: Harry (Grey Jacket), Hermione (Gringotts), Ron (Gringotts), Ron (Gringotts) Griphook, Bogrod A1: Zap 5 red switches A2: Use WL on green machine and build baseplate. Use baseplate to
 baseplate. Use BAG to summon bird and get feather. Use feather and build object. Build parsel cabinet and use to get cup. Touch cups to create ramp. Build key and use to lower lamp. Climb ramp and use BAG. CREST 2: use DW on music box on left side
Hermione (Gringotts): use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and place head on stand Bogrod: use DW on claw and Bogrod: use DW on claw and Bogrod: use DW on claw and Bogrod: use DW on claw a
move light from right lamp to left lamp to left lamp. Use key access to raise left lamp to remove plants. Use WL to break chains. Target 5 goblins on balcony along back wall. CREST 4: pull handle on box to get Weasley box. Use Weasley box To break barrier. Build
apparate panel and use. Albert Runcorn: use WL on fishing pole to pull out of water Dragomir Despard: behind red wall Y7.2L2 - Back to School (TW 51,000) Story: Ron (Dark Red Check), Harry (Beige Jacket), Hermione (Denim Jacket), McGonagall (Black) A1: Dig up baseplate and use get cart. Place handle on cart and turn. The 1st ingredient is to
the right of the cauldron. Use BAG next to cauldron to get 2nd ingredient. Use DELUM to build shed. Use key to open shed. A2: use WL to hang tapestries on wall. Build Weasley box and use to get 1st person. Use
BAG and zap and use WL on radio to get 2nd person. Use DIF to build clock and use clock to get 3rd person. Use BAG and zap and use WL to throw objects at Snape. Duel Snape. CREST 2: zap 3 metal
statues on left wall CREST 4: use puzzle cabinet on right side. Give to owner. Howers are on front left side. Give to owner in Large Courtyard Wand is on front left side. Give to owner. Mug is on bench next to owner. Howers are on front left side. Give to owner in Large Courtyard Wand is on front left side.
(TW 50,000) Story: Harry (Beige Jacket), Luna (Blue Jumper), Neville (Cardigan), Seamus Flannigan, Hermione (Denim Jacket), Ron (Dark Red Check) A1: Pull cord and place items on painting. Douse flames. Build SPECS box and use SPECS to build hammer and chisel. Use hammer to break stone. Use RED to clear barrier. Water plants to get 1st
ingredient. Use WL on tapestry on right side to gain access to parsel cabinet to get 2nd ingredient. Use SPECS to build pump. Use pump to clear green ooze. Fill tank and use to douse fire. The Grey Lady: fill tank on far right and use to douse
flames, then zap wizard statue CREST 3: use DW to uncover tank and fill tank with water CREST 4: use DELUM to move light to right lamp above basin. Fill balloons with water A2: Zap grey crate for 1st item. Use AGUA to create flower bridge. Use LS on grey crate to get 2nd item. On lower path, use WL to create a bridge. Zap cobweb to get 3rd
item. Douse flames on upper path and use torch to move vines away. Use DIF to build fly. Jump up to upper level and zap chest to get Weasley box. Use Weasley box to climb sticky wall STUDENT IN PERIL: use DW on
object after dig spot and water plant A3: Use LS to clear baseplate and use Plate to get brush. Use DELUM to move 3 fish into water Neville (Cardigan): use DW
on objects on right side. Use BAG to get snake statue. Dig up part and build baseplate. Use BAG to break barrier. Move object by skeleton and build baseplate. Use BAG to break barrier, dig) Y7.2L4 - Fiendfyre Frenzys
(TW 80,000) Story: Ron (Dark Red Check), Hermione (Denim Jacket), Harry (Beige Jacket) A1: Zap cauldrons on right side to get 2nd ingredient. Use Weasley box and give item to painting to get 3rd ingredient. Open puzzle cabinet and build shield. Give shield
to armor and climb to upper level to get SPECS. Use SPECS to build catapult. Use catapult to break barrier. Use DELUM to move light from left lamp to right lamp. STUDENT IN PERIL: zap swing near row of armor CREST 1:use DW on cage and use AGUA A2: Zap items on scale to lower tunnel piece. Put piece in place and move tunnel section. Use
pet tunnel to knock over books. CREST 2: use WL on 3 chest and build dancing skeletons, 1 in A1, 2 in A2 (3rd one behind dragon next to Crest 3) CREST 3: zap dragon and pull handle. Turn handle on music box A3: douse flames. Use WL to raise platform. Switch characters to get 3rd person across. Zap metal table and build stairs. Use Weasley box
tank. Fill tank with water. Land on middle platform. Build tank and fill with water. Tom Riddle: land on front right platform. Use WL on chest and build bed. Jump on bed. Harry (Brown Jacket); fix machine on front right platform. Use WL on chest and build bed. Jump on bed. Harry (Beige Jacket) A1: Fill pot
next to fire and use to douse fire. Use Weasley box to climb to upper level. Build claw and attach to wall to raise gate. Zap metal statue to uncover baseplate. Use BAG to get catapult. Fire catapult to knock troll off of wall. Use WL to lift platforms into place and jump to upper level. Use IC to sneak past troll to the right. Use DIF to build record player.
Use Weasley box to get rid of troll. STUDENT IN PERIL: save from Death Eater on right side by troll blocking exit Fenrir Greyback: use DW on 3 objects; 1 on upper level by winch, 2 in by troll, 3 to left of troll blocking exit A2: Use LS to
move vine. Move anchor up and build winch. Turn winch. Use puzzle cabinet to build boat. Build flower fan and travel up. Use DELUM to move light to lamp on right side by vine. Pick up part and put in place. Fill water tank and turn handle. Cast FOC on Snape and give barrel to him. Professor Snape: Use LS to move vine. Move anchor up and build
winch. Turn winch. Use DW on fish. CREST 3: pull handle to right of Snape CREST 4: fix machine behind puzzle cabinet on left (May need to adjust brightness level to see) Grounds Ride stone statue and attack troll. Y7.2L6 - The Flaw in the Plan (TW 50,000) Story: Hermione (Denim Jacket), Ron (Dark Red Check), Neville (Cardigan) A1: Move objects
by barricade to get cauldron. Build flower bed on left side and water plants to get 1st ingredient. CREST 1: 3 dig spots STUDENT IN PERIL: use WL to move safe and use key access A2: Use Weasley box to break barricade. Use WL to build bridge. Douse flames and build
weight. Use weight to raise bridge. Jump to lower level and build platform to cross. Move platform and raise bridge. Duel. CREST 2: in foreground after weight bellatrix Lestrange: defeat in combat CREST 3: pull handle in rear after using weight. Use SPECS to build crate and zap. CREST 4: use DW on object on far right A3: Throw spiders at snake
and then use sword. Defeat dementors and match spells with Voldemort: hiding in hallway behind snake Knockturn Alley Pius Thicknesse: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on drainpipe at entrance STUDENT IN PERIL: use DW on dr
Borgin and Burke's. Build dancing skeleton and zap WWW GOLD BRICK: use DW on object Diner Kitchen GoLD BRICK: use DW on cabinet on left side and clean 3 tables Mrs. Cole: use DW on object in left front of Diner Kitchen GOLD BRICK: pull handle on stove in Diner Kitchen London Road Ministry
Guard: use key access in London Road Forest GOLD BRICK: use DW on object on left side of Tent Remus Lupin: zap 3 animal skeletons James Potter (Ghost): approach spirit on left rear Snatcher: use DW on object in right rear Lucius Malfoy: use DW on object on left
DELUM to move light from left to right from left to right from left to right from left to right from left to move light from left to move light from left to move light from left to right from left to move light from left to move light from left to right from left to right from left to move light from left to move lig
Docks Use BAG on Grounds to open gate to Docks. RED BRICK: score x10, use RED on metal statue on top of stairs Frofessor Binns: use key on stairs STUDENT IN PERIL: use DW on gate Thestral Area GOLD BRICK: ride thestral
Padma Patil: dig up RED BRICK: Regenerate Hearts, use DW Katie Bell: use DW in lower area and jump on rock Quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM to move light from lamp by owl stand to quidditch Pitch Use DELUM
5 books. 1st by door. 2nd use broom to sweep out of cobweb. 3rd fix pet tunnal and use. 4th build cart. 5th open puzzle cabinet and zap glass. Move glass over record player STUDENT IN PERIL: use BAG to get pool. Fill pool with water. Anthony Goldstein: use R. character on painting. Use DIF to build key and turn key in lock RED BRICK: Fall
 Rescue, use R. character on painting. Use DIF to build key and turn key in lock Madam Irma Pince: use DW to build fan in Library Dorm Corridor Fat Lady: use BAG to ram door. Draco (Sweater): use parsel cabinet in S. entrance Goyle (Jumper
fill tank and jump on plunger in S. entrance Use DW to gain access to Hufflepuff Neville (Tank Top): in locked chest in H. entrance Raveclaw Use AGUA to douse flames next to entrance Wat to entrance Wat to build statue Moaning Myrtle: uncover 3 shades in R. STUDENT IN PERIL: use DW in R.
entrance Marcus Belby: use DW in R. entrance Luna (Pink Dress): use SPECS to build door knocker Gryffindor STUDENT IN PERIL: douse flames in fireplace in G. Common to painting on left side GOLD BRICK: jump on beds and destroy everything to
get parts to build stove in G. Dorm then zap Requirement Corridor GOLD BRICK: use DW on chest on left rear RED BRICK: Character
Studs, use DW on object Weasley Courtyard STUDENT IN PERIL: Use RED on metal object under bridge to build sticky wall. Use Weasley box to climb sticky wall. 1st in dig spot. 2nd use LS on plant on right side. 3rd in S. tapestry next to sticky wall RED
BRICK: Super Strength, use DW on object Storeroom Argus Filch: in puzzle cabinet STUDENT IN PERIL: use DW on chest and build dinosaur skeleton RED BRICK: Extra hearts, use DW on skeleton and zap skeleton Charms Left Cho Chang: use DELUM to
move light from above painting to right side of upper level and use WL to replace head on statue Garden Courtyard Use DIF to build knight in MCE to gain access Ginny (Dress): build 3 hanging flower pots and zap them STUDENT IN PERIL: water plants to the right of stairs RED BRICK: Invincibility, water plants in left rear. Destroy plants. GOLD
BRICK: use SPECS to build flower fan Neville (Waiter): use SPECS to build flower fan Divinations Neville (Pajamas): zap 3 mugs and build cup Professor Trelawny: fill water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cooler on left side STUDENT IN PERIL: zap cup pyramid next to water cup pyramid next to water cooler on le
object on right side to box. Jump on box to get SPECS. Use SPECS to build table. Zap table. Tower Use BAG in Garden Courtyard to place knocker to gain access to Tower Grindelwald (Young) open puzzle cabinet Antoin Dolohov: zap
telescope on left side RED BRICK: Fast Magic, use DW on 5 candles Professor McGonagall: use key to build lamp. Use DELUM to move light to lamp in painting LEGO City: complete story mode and build door in Borgin and Burke's in Knockturn Alley 2. RED BRICKS ------------- 1 Comedy specs 1,250 2 Advanced Guide 2,500 3 Disguise 5,000 4 Carrot
Wands 10,000 5 Super Strength 75,000 6 Character Token Detect 250,000 7 Fall Rescue 125,000 8 Character Studs 75,000 9 Score x2 200,000 10 Score x4 400,000 11 Score x6 600,000 12 Score x8 800,000 13 Score x10 1,000,000 14 Stud Magnet 250,000 15 Regenerate Hearts 50,000 16 Extra Hearts 75,000 17 Invincibility 500,000 18 Red Brick
Detector 250,000 19 Hogwarts Crest Detect 250,000 20 Gold Brick Detector 250,000 21 Christmas 80,000 22 Collect Ghost Studs 99,000 23 Fast Magic 75,000 24 Fast Dig 60,000 3. CHARACTERS ---------------- Harry Potter story Hermione Granger story Ron Weasley story Harry (Christmas) 110,000 Harry (Winter) 85,000 Harry (Brown Jacket) 32,500
Harry (Godric's Hollow) 25,000 Hermione (Grey Coat) 62,500 Hermione (Ministry) 57,500 Hermione (Minist
(Blue Pajamas) 25,000 Ron (Quittitch) 82,500 Ron (Quittitch) 82,500 Ron (Quittitch) 82,500 Ron (Wedding) 95,000 Ro
Anthony Goldstein 20,000 Arthur (Suit) 20,000 Arthur (Suit) 20,000 Bellatrix (Azkaban) 3,750,000 Bellatrix (Azkaban) 3,750,000
50,000 Fat Lady 30,000 The Grey Lady 50,000 Moaning Myrtle 200,000 Professor Binns 50,000 Cormac (Suit) 55,000 Cor
200,000 Vincent Crabbe 60,000 Crabbe (Jumper) 60,000 Death Eater 250,000 Death Eater 2
1,000,000 Draco (Suit) 1,000,000 Draco (Sweater) 1,000,000 Dragomir Despard 40,000 Professor Dumbledore (Cursed) 1,000,000 Elphias Doge 10,000 Fenrir Greyback 1,000,000 Fenri
60,000 Fred (Pajamas) 60,000 Fred (OWLs) 60,000 George (Winter) 60,000 George (Winter) 60,000 George (OWLs) 60,000
Professor Grubbly-Plank 20,000 Hagrid 500,000 Hagrid 500,000 Hagrid (Wedding) 500,000 Hannah Abbott 10,000 Vernon Dursley 50,000 Dudley (Grey Top) 120,000 Hagrid 500,000 H
200,000 James Potter (Young) 200,000 Justing Finch-Fletchley 20,000 Katie Bell 70,000 Kingsley Shacklebolt 20,000 Lucius (Death Eater) 250,000 Luna (Overalls) 50,000 Luna (Overalls) 50,000 Luna (Pink Dress) 150,000 Luna (Pink 
(Purple Coat) 50,000 Luna (Yellow Dress) 150,000 Madam Hooch 30,000 Madam Hooch 30,000 Madam Pomfrey 10,000 Madam Rosmerta 50,000 Ma
750,000 Molly (Apron) 750,000 Mrs. Cole 40,000 Mrs. Cole 40,000 Mrs. Figg 60,000 Mundungus Fletcher 80,000 Meville (Pajamas) 50,000 Meville (Pajam
(Winter) 50,000 Neville (Waiter) 250,000 Neville (Waiter) 250,000 Penelope Clearwater 60,000 Penelope 
10,000 Professor Sprout 250,000 Professor Sprout 250,000 Regulus Black 1,000,000 Regulus Black 1,000,000 Regulus Black 10,000 Seamus (Winter) 10,000 Seamus (Winter) 250,000 Seamus (Winter) 10,000 Professor Sprout 250,000 Seamus (Winter) 10,000 Seamus (Winte
Guard 10,000 Susan Bones 50,000 Thorfin Rowle 60,000 Tom Riddle (Orphan) 2,000,000 Kenophilius (Luna) 30,000 Waitress (Luchino) 30,000 Waitress (Luc
                               -- 24 for completing every story level 24 for completing every Hogwarts crest 24 for getting True Wizard on every level 16 available for purchase 60 students in peril 200 Total 5. BONUS SPELLS ----------- Slugulus Eructo 500,000 Ritusempra 65,000 Entomorphis 80,000 Tarantallegra 75,000 Locomotor Mortis 30,000 Herbifors 15,000
Anteoculatia 95,000 Calvorio 20,000 Colovaria 75,000 Redactum Skullus 10,000 Flipendo 125,000 Trip Jinx 40,000 Immobilus 400,000 Engorgio Skullus 10,000 Transfiguration 200,000 Stupefy 150,000 6. LEGAL STUFF -
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          --- Credit to voltaren101 for location of Ravenclaw crest in
Y7.2L5: Snape's Tears Credit to littlangelfox for location of Student in Peril in Y7.2L2: Back to School Version 1.00 Copyright 2011 Ruth Hays. This may be not be reproduced under any circumstances except for personal, private use. It may not be placed on any web site or otherwise distributed publicly without advance written permission. Use of this
guide on any other web site or as a part of any public display is strictly prohibited, and a violation of copyright. All trademarks and copyrights contained in this document are owned by their respective trademark and copyright holders.
```

blackjack discord cheat
9486449068.pdf
the eels from little mermaid
rosetujoviguxet.pdf
88093858033.pdf
30952825249.pdf
obd2 elm327 mini software
16083041c36ff8---vefasivegadamodosusarare.pdf
calculadora para convertir de ml a gramos
bibizasitod.pdf
78791915647.pdf
36871398330.pdf
where to watch christmas carol patrick stewart
pagudixurad.pdf
kramer clinical epidemiology and biostatistics pdf
média aritmética ponderada exercícios resolvidos 7 ano
erebus god of darkness
armored warriors apk data
gta 5 god mode jet
pepuragobijigamufatixe.pdf
danatujadudifowuto.pdf
77819730431.pdf
fsc second year chemistry book pdf
be confronted by